



2016-2017

IM Sports Handbook

Appalachian State University Boone, North Carolina
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Introduction

UREC Mission Statement

We are the playground for ASU students developing strength in body, mind, and character.

Foundational Beliefs

- It is a University responsibility to promote a complete and intelligently conducted recreational program in which all students, faculty and staff have the opportunity to participate.
- College men and women are in a formative and active phase of their lives when vigorous participation in active games and recreation is necessary and beneficial.
- College students need to be encouraged to participate in wholesome recreation rather than recreation which degrades and diminishes.
- It is our responsibility to promote respect and tolerance of diversity in people.
- It is our responsibility to promote our ethic of stewardship of our facilities, equipment, and natural resources.

IM Sports Mission

IM Sports activities offer the opportunity for students to compete against their peers in a friendly and structured environment. Through team sports, individual/dual activities or special events, participants can find the activities that fit their needs. Most activities take place on the Boone campus of Appalachian State University with a few exceptions. In all of our events, we stress sportsmanship and fair play.

Learning Outcomes

It is our desire that every student who participates in University Recreation programs will benefit by:

- Improving physical and mental health through the joy of participation in recreational activities.
- Learning the skills and establishing the habit of participating in a variety of activities in the present so an enjoyment of promoted recreational activities will continue after leaving Appalachian State University.
- Making social contacts and developing friendships that the camaraderie of recreating together affords.
- Developing a sense of teamwork and group spirit that recreating together produces.
- Further developing their leadership capabilities.

IM Sports Code of Ethics

Good sportsmanship is vital to every contest. In order to encourage proper conduct during IM Sports contests, supervisors, officials, scorer/timers, and administrative staff will make decisions as to warn, penalize, or eject players/teams for poor sportsmanship. The UREC Council will rule on further penalties to be prescribed as a result of unsportsmanlike conduct as outlined below. The team captain is responsible for the actions of all individual members of the team and for any spectators directly related to their team. The conduct of the players and spectators before and after each game is as important as the conduct during the game. Each team will be held responsible for conduct at these times, as well as during the game.

Injuries/Assumption of Risk

****WARNING: YOUR PARTICIPATION IN INTRAMURAL SPORTS COULD RESULT IN PHYSICAL AND/OR MENTAL INJURY WHICH COULD BE SERIOUS OR FATAL!!!****

Appalachian State University assumes no responsibility for injuries received during Intramural activities. Students, Faculty, and Staff are reminded that Intramural participation is completely voluntary. It is strongly recommended that all participants have a physical examination and secure adequate medical insurance prior to participation. All injuries should be reported to the Intramural Sports Supervisor in charge of the activity and a complete report of the injury should be recorded on the proper form and filed with the Intramural Sports Office. This report, when appropriate, should be completed at the site of the activity.

Scheduling

Regular Season

Schedules for regular season play will be based on the number of teams entered, the number of fields/courts available for play and the availability of times. Schedules may be in round robin, single elimination tournament or double elimination tournament format.

Playoffs

To qualify for post season play, teams must play all scheduled games. If a team has an advanced default, default, or forfeit, they must have a winning record in order to qualify for playoffs. Additionally, teams must maintain a 2.5 Sportsmanship Rating to qualify and remain in the playoffs.

Postponement/Rescheduled Games

TOURNAMENT GAMES MUST BE PLAYED AS SCHEDULED – NO POSTPONEMENTS OR RESCHEDULES WILL BE CONSIDERED.

Since all IM Sports teams have the opportunity to provide scheduling conflicts in which they will be unable to play when they submit their availability form, postponements and rescheduling of contests are extremely rare. However, the IM Sports Office is willing to cooperate in extraordinary circumstances by allowing occasional postponements of contests, but because of the many entries and short playing seasons, these will be kept to a minimum.

A valid reason must be presented to postpone a regularly scheduled contest. The Team Captain must contact the IM Sports Office, set up a time to view the field key to locate a time/date which games are already scheduled and officials (if offered for the sport) can be scheduled. The Team Captain must then obtain the signature of the opposing Team Captain, with the proposed date/time of the potential contest on the Game Change Form (obtained in meeting with IM Sports staff). The completed Game Change Form with the preceding information must be submitted by 12:00pm the Wednesday prior to the week your game is scheduled.

Rescheduled games will be communicated as soon as the decision to reschedule has been made. In the case of inclement weather and games are not rescheduled, each team playing that night will receive a win and a sportsmanship rating of 3.

Leagues

Different Leagues Offered:

A team may enter any one of the two (2) different leagues in each sport based strictly on the talent level of your team. The two leagues will be defined as follows:

1. Pro League – designed to meet the needs of the competitive/skilled participants. All Professional and Ex-Varsity players are limited to the Pro League.
2. Semi-Pro League – designed to meet the needs of introductory/recreational participants.

Please see “General Eligibility Requirements” for more information on who can participate in each league.

NOTE: In some activities it will be necessary to have only a Pro League and/or Semi-Pro League due to an insufficient number of entries. Watch for notices on our activity information sheets concerning this matter.

IM Sports Policies and Procedures

It is the responsibility of each team to know the existing Appalachian State University IM Sports Policies.

IGNORANCE OF ANY INTRAMURAL SPORTS POLICY IS NOT AN EXCUSE.

Entry Procedures

Each team captain or Intramural Sport representative is responsible for forming and entering his/her own team. The following procedure should be used for each sport:

Keep watch for special notices that will be posted in the Student Recreation Center and at various spots across campus that provides information for each activity. Deadlines for entries will also be posted on the UREC website (www.urec.appstate.edu), www.imleagues.com, and also in the University Recreation Informational Flyer.

If you do not register by the entry deadline, you can contact the Programmer of the sport (contact information found on the information tab of the specific sport) by the Wednesday after the closing date and/or attend the Captain’s Meeting. You must create a team on IM Leagues by 12 midnight the day of the Captain’s Meeting.

To register, log into IM Leagues via imsports.appstate.edu

Click on the Appalachian State University link

Click on the sport you wish to register for

Click on the league

Click create team

Fill in the information and submit

Your team is now created! Now invite people to your teams to fill your roster by clicking on invite members (e-mail)! (For more details, visit www.imsports.appstate.edu)

Teams must have the minimum amount participants to be completely registered for the sport. (For example, Basketball must have four (4) people in order to start a game, a team need a minimum of four (4) people to sign up on IM Leagues). If you do not have the minimum amount, you can still sign-up a team, but will not receive a priority registration time.

For sports that require your attendance at a Mandatory Team Representative Meeting, all teams must have one (1) representative at the meeting. There will be a missed Captain's Meeting fee of \$25.00 which will need to be paid by the Captain.

Schedules for all activities will be available by Mondays at 5:00pm after the entry deadline and may be viewed by creating an account on IM Leagues and logging in which can be done by any team member. No schedules will be mailed or given out over the telephone. Schedules will be posted on the bulletin board in the SRC across from the basketball courts.

*If you do not attend the mandatory team representative meeting you will be contacted the night of the meeting to see if you are still interested in participating. A Missed Captain's Meeting fee of \$25.00 will be applied to the registration if you do want to play. Failure to return contact could result in scheduling, missed captain's meeting fee and potential additional fees if games are not played.

NOTE: If you are interested in participating in any activity but are having problems finding enough of your friends who are interested in participating in the activity, please make an account on IM Leagues. You can now browse through the leagues and join teams who have the "Players Wanted" button.

Visit our website: imsports.appstate.edu for more specific information on how to register a team or find a team to play on.

General Eligibility Requirements

The following set of eligibility policies applies to all persons participating in the IM Sports Program. In addition, policies applying to the various leagues are used to determine the eligibility of all players. The IM Sports Office reserves the right to put into immediate effect any policy changes or modification regarding eligibility. The IM Sports Office does not assume responsibility for investigation of the eligibility of all participants. The IM Sports Office will however investigate any case as requested.

1. All current full-time semester undergraduate and graduate students, or part-time students on the Boone campus (App State), enrolled as a student and who has paid the student activity fee shall be eligible to participate in all IM Sports activities offered during the semester provided they meet all other eligibility requirements listed in this handbook.
2. All full-time faculty and staff members employed by Appalachian State University are eligible to participate in the IM Sports program provided they have a valid faculty or staff ID card and meet all other eligibility requirements.
3. Each team or individual competing in the program must submit a complete roster containing players names, team name, team captain signature, email address and phone number of the team captain. Rosters must be turned in by 5:00pm on the day of the entry deadline or at the time specified on the fact sheet for each sport.
4. Team Sports: each player must be signed up on the team roster prior to his/her participation.
 - a. Team rosters are limited to 20 participants and there will be 2 stipulations for T-shirts:
 1. T-shirts will be given to twice the number it takes to play the sport (example: Basketball – 10 T-shirts given)
 2. Persons receiving a T-shirt had to play at least one regular season game or a playoff game.

3. Team Captains will be responsible for designating the people who are eligible to receive a T-Shirt.
5. To be eligible for the post-season tournament, a participant must be added to the team roster through IM Leagues and signed a PAW (Participant Agreement and Waiver) by 12 midnight on the designated date.
6. Team Captains will be responsible for checking the eligibility of their own players and should check that of their opponents. For individual/dual entries, each participant is responsible for his/her own eligibility.
7. Individuals must compete under their own name. Any player using an assumed name will be barred from IM Sports participation during the season and the team will be penalized with forfeits for all games in which the violator participated. The IM Sports Office and the UREC Council reserves the right to bar any organization that willfully uses an ineligible player.
8. A person may compete for only one gender specific team and one Co-Rec team. Once that person has participated in one game for a team, he/she is not eligible to transfer to another team for any reason. Violators will be barred from further IM Sports participation and the second team that the violator played for will forfeit all games in which the violator participated. Team Captains should keep in constant touch with all of their players to avoid penalty to his/her team. Participants are limited to the leagues/divisions they are eligible for. If there is not enough interest to offer the league/division the participant is eligible for, then we will offer the opportunity to participate in another league/division.
NOTE: Players with special problems should contact the IM Sports Office (262-2100) and we will make every effort to work out something that will be fair to all people involved.
9. An individual who is competing in **PROFESSIONAL ATHLETICS** shall be barred from competing in that IM Sport or its counterparts.
 - a. People who try-out with professional teams but are cut and are never officially on the roster during a season may participate in the **Pro League** only. Teams are limited to only **one (1)** such person and must abide by the deadlines for adding players to their roster. These individuals are referred to as Ex-Professional.
 - b. People who have competed (played in a regular season game) in a professional sport and have been out of that sport for at least **three (3) years** may participate in that IM Sport and any of its counterparts. Such players must participate in the **Pro League** only and teams may not have more than **one (1)** such person on their roster. These individuals are referred to as Ex-Professional.
 - c. People who have participated in semi-professional sports such as AAU, Foreign Leagues, or equivalents will be required to show proof that they have received **no** pay to the UREC Council who will make the final ruling concerning his/her eligibility.
10. Varsity athletes will not be eligible to compete in the sport which they hold varsity status or any counterparts to that sport.
 - a. A person is considered to be a member of a varsity team if he/she has participated with a varsity or junior varsity team during the current academic year or is receiving aid in the form of athletic scholarships, work study, etc. from the Appalachian State University Athletic Department.

- b. Walk-ons, red shirts, and others who are working out with the team are considered varsity athletes and will not be eligible to compete in that sport or its counterparts.
 - c. Any person who is dismissed from a varsity team or voluntarily quits the team will not be eligible to compete in that IM Sport or any of its counterparts until the first day of the following school semester. For eligibility purposes the semesters will be divided as **January 1- May 27, May 28 – August 14, and August 15 – December 31**. Players may not participate in a varsity sport and the same IM Sport during any one time frame. Such person must also satisfy the following requirements:
 - 1. Show proof in writing from the head coach in that sport that he/she is no longer affiliated with the team and the date of his/her termination.
 - 2. Must be able to prove that he/she is no longer receiving aid from Appalachian State University Athletics and that they have paid the mandatory student activity fee.
 - 3. Must be added to an IM Sport team roster according to Section 5 of these rules.
 - 4. Must not play for a team that has another player, who falls into the category of Ex-Professional or Ex-Varsity athlete.
 - 5. Must not play for a team with any Club Sport players on it.
11. **Ex-Varsity Athletes** are defined as people who have previously participated in a junior varsity or varsity sport. These players are limited only in the sport in which they held varsity status. This includes walk-ons, red shirts, dismissed players, players who quit the team and scholarship athletes. Teams may not have more than **one (1) Ex-Varsity** player on their roster and they must compete in the **Pro League**.
- a. All Ex-Professional and Ex-Varsity athletes are allowed to participate in the Pro League only in their particular sport.
 - b. Ex-Varsity Athletes maintain their Ex-Varsity status for one (1) calendar year beginning on the first day of the semester after their Varsity affiliation ends.
12. **CLUB SPORT ATHLETES** are defined as people who meet any of the following criteria:
- a. Have participated in scheduled practices and/or extramural games/matches with the Club Team.
 - b. Have paid membership dues to the Club Team.
 - c. Are listed on the Club Sport roster.
 - d. Are recognized by the Club President as a team member for valid reasons other than those listed above.

A Club Sports member will maintain their club sport status for one full academic year (Fall Aug 1 – Summer July 31) regardless of when their competitive season is.

Teams may have **one (1) Club Sports Athlete** on their roster regardless of the number of required players for that sport in the **Semi-Pro League** in which they hold Club Sports Athlete status or any of its counterparts.

Teams may have **two (2) Club Sports Athletes or one (1) Ex-Varsity or one (1) Ex-Professional** (no combination) on their roster regardless of the number of required players for the sport they retain status or any of its counterparts in the **PRO League**.

Ineligible Players

The IM Sports Staff may forfeit any contest immediately upon discovery of any ineligible participant(s). Any game played with an ineligible player will result in a forfeit for the team with the ineligible player. Teams may not play ineligible players even by mutual agreement of both team captains and other players in the contest. Such players shall be ineligible for all IM Sports competition until reinstated. During play-offs, the last contest in which an ineligible player participated shall be recorded as a forfeit win for the opposing team. NO reorganization of the tournament shall occur. Ineligible forfeits results in a \$20 fee per infraction

Roster Additions

Additions must be made prior to participation. The preferred way to register is 24 hours before the game participated in through IM Leagues. PAW (Participant Agreement and Wavier) forms are available from an Activity Supervisor on duty at the game site, but the individual will still need to create an account and add through IM Leagues to be eligible for playoffs and to avoid filling out the PAW each time they compete.

If on-site roster additions are not completed by the designated game time resulting in not enough participants to start the game, the opposing team will be given the option of the win (or if playing a series, awarded a win for the first match) or the option of starting the clock with agreeing to wait for the addition to be completed.

Violations and Penalties

Violation: Ejection from game due to rule infraction or unsportsmanlike conduct.

Penalty: First Offense – automatic suspension from that game. All ejected participants must meet with the designated IM Sports Staff Member prior to further participation.

Second Offense – suspension from participating in the remainder of that activity.

Violation: Ejection from a game due to fighting.

Penalty: First Offense – automatic suspension from next game and 1 year probation.

Second Offense – suspended from participating for 1 full year and 1 year probation. If individual violates this suspension, the team is dropped from IM Sports play.

Violation: Team benches emptying onto playing field/court.

Penalty: First Offense – automatic forfeit of that game by both teams and mandatory meeting with the designated IM Sports Staff member prior to further participation of the team.

Second Offense – automatic suspension of individuals on teams rosters from participating in that activity for remainder of the season and 1 year probation.

Violation: Continuous evidence of unsportsmanlike conduct by individuals, teams, or spectators throughout IM Sports competition.

Penalty: Mandatory meeting with the designated IM Sports Staff member and possible penalties which may include:

- a. Probation or suspension of team for the remainder of sport/activity.
- b. Probation or suspension of individual players, captains, and/or spectators for the remainder of the sport/activity.

Violation: Misconduct of individuals, teams, or spectators during or after the last game of the season.

Penalty: Mandatory meeting with the designated IM Sports Staff member and possible penalties which may include:

- a. Probation of individuals on team roster for upcoming activities
- b. Suspension of individuals on team roster for upcoming activities.

Violation: Verbally abusing or threatening any member of the UREC staff.

Penalty: First Offense – automatic suspension of the individual from the remainder of that game. All ejected participants must meet with the designated IM Sports Staff member prior to further participation.
Second Offense – suspension of that individual for the remainder of that activity and possible suspension from all IM Sports activities for the remainder of the semester.

Violation: Shoving, striking, or physically abusing any member of the UREC staff.

Penalty: Automatic suspension of individual for the remainder of the semester. And in addition, suspension of individuals on team roster for upcoming activities for the following semester.

***All penalties listed are minimum. Stiffer penalties may be prescribed by the UREC Staff, UREC Council, or the Office of Student Conduct.**

Reinstatement and Appeal Process

Any player, coach, or spectator who is ejected from an IM Sports contest is automatically suspended from all IM Sports activity until official reinstatement. Any player, coach, or spectator that verbally or physically abuses any IM Sports Staff will be suspended. Any player who purposely touches any official during an activity will be automatically suspended from all IM Sports activities for one year. The guidelines which apply to reinstatement are as follows:

1. To be reinstated, one needs to meet with the designated IM Sports Staff member as soon as possible following the ejection. Ejected party cannot participate in any event until reinstated.
2. The period of suspension for each person who is ejected from all IM Sports activities, shall be determined by the IM Sports Staff member. The minimum suspension for any ejection is one game plus a three month probationary period.
3. No individual will be reinstated prior to a personal visit with the designated IM Sports Staff member or his/her appointee.
4. Appeals shall be considered by the UREC Council by appointment only.

NOTE: Individuals wishing to appeal a staff decision must submit a written request after notification of the decision.

Protests

All protests must be made by the Protesting Team Captain in the presence of the Sports Official(s), the Activity Supervisor, and the opposing Team Captain at the time and place of the incident. The protest must be made immediately (before the ball becomes alive) following the incident. Protests will try to be resolved at the game site if possible. If satisfaction is not gained by the protesting team after the Sports Official(s) and the Activity Supervisor have made their decision, further consideration may be obtained by filing a written protest by 5:00pm on the day following the contest. Protests made in games played on Friday, Saturday, or Sunday must be filed in the IM Sports Office by 5:00pm the following Monday. All protests must be typed or printed legibly and include the time and date of the contest, all details of the game including the score, time-outs remaining, fouls, position of the ball at the time of the protest, the team and/or individuals involved, and the final outcome of the contest.

The UREC Council will be called at the earliest possible time for a meeting to rule on the protest. Team Captains from each team will be present to represent their respective teams. On protests filed immediately preceding the start of the play-offs where a meeting of the UREC Council is not possible, the UREC Council Programmer will conduct a phone poll of the Council. Protests may be filed on misinterpretation of the rules and player eligibility. NO protests will be accepted on the judgment calls of an official! Teams who wish to check the eligibility of a player during regular season play may come to the IM Sport Office and we will be happy to do a thorough check on the individual in question without charge. Protests on player eligibility during the play-offs must be done prior to the start of the contest, or prior to the individual in question entering the contest, and made known to the Sports Official(s) and Activity Supervisor.

Forfeits & Defaults

The object of any IM Sports program is to involve the members of the student body, faculty and staff in active programs. If a team forfeits a game, the objectives of the program are not met and students are deprived of active participation. It is with this principle in mind that the following policies governing forfeits and defaults have been made:

Forfeits

- A. A forfeit results in any contest when an individual/team does not show up at the scheduled game time. To obtain a contest victory by forfeit, the minimum number of players for that sport must be present and check in with the IM Sports Staff.
- B. Forfeits shall be assessed for the following reasons: use of an ineligible player, a player who participates under an assumed name, non-appearance at a scheduled contest (non-appearance is defined as not having any players present) and unsportsmanlike conduct.
- C. Any team receiving their **second forfeit** will be automatically dropped from further competition in that sport.
- D. The penalty for a forfeit will be a twenty dollar (\$20) fee assessed to the forfeiting Team Captain. The forfeit fee is due within twenty-one (21) days of the notification by email of the forfeit or it will be transferred to the Team Captain's student fee account. Regardless of notification, all forfeits that are unpaid as of Reading Day each Semester will be billed to the Team Captain's student fee account.

Defaults

- A. Any individual/team knowing in advance that they will be unable to play a regularly scheduled contest is provided the opportunity to default that contest.
- B. In order for a contest to be considered a default, the Team Captain must come by the IM Sports Office by 2:00pm the business day of the game (Fridays by 2pm for matches on Sunday) and completely fill out an Advanced Default Form. **No defaults will be taken over the phone!** A loss will be assessed for the default, but a forfeit and forfeit fee would be avoided.
- C. A team will be given a default if they do not have the minimum number of players required to start a contest.
- D. A team is allowed to default only one contest during a sport's season. The second default will be treated as a forfeit.
- E. If a team defaults three (3) times they will be dropped from competition in that sport.

Sportsmanship Ratings

Rating Method

Each team will be rated by Sports Official(s), Activity Supervisor, and Scorer/Timer (if available) following each game; Team Captain's will have the opportunity to rate the opposing team. These ratings will be averaged to calculate a single rating for the game.

One criterion to be eligible for play-offs is a team must have an average sportsmanship rating of 2.5 or greater. During play-offs, a team must maintain an average of 2.5 or greater if they wish to remain in the tournament.

Team Captains are encouraged and welcomed to keep up with their team's sportsmanship ratings. They may come by the IM Sports Office at any time during the business day to check their teams' sportsmanship ratings.

Ratings can and will be changed by the IM Sports Office due to further investigation of a contest.

Rating Scale

4.0 – Excellent Sportsmanship and Conduct:

The team and spectators participate in the spirit and intent of the IM Sports program and UREC. Examples of a team with Excellent Sportsmanship and Conduct include, but are not limited to:

- a. Showing up and having everybody checked in, ready to play prior to game time.
- b. Supporting every policy enforced by the IM Sports Staff.
- c. Accepting the judgment decisions made by Sports Official(s) and/or IM Sports Staff.
- d. Displays a fun, positive environment.

3.0 – Acceptable Sportsmanship and Conduct:

The team and spectators display behavior which is adequate for competition and fair play. Examples of a team and spectators with Acceptable Sportsmanship and Conduct include, but are not limited to:

- a. Players and spectators cooperate reasonably and rationally with the Sports Official(s) and/or IM Sports Staff in a respectful manner.
- b. Team Captain calmly and respectfully questions any calls or rule interpretations with Sports Official(s) and/or IM Sports Staff.
- c. Team Captain displays appropriate leadership qualities showing positive influence on team and spectators.
- d. No vulgar language or gestures were displayed.
- e. Teams which have enough players checked in and ready to play by game time, and the opposing team does not, will receive a 3 rating

2.0 – Sportsmanship and Conduct Needs Improvement:

The team and spectators display behavior which is negative and takes away from the goal of the IM Sports Program and UREC. Examples of a team and spectators with Sportsmanship and Conduct Needing Improvement include, but are not limited to:

- a. Teams have to be warned/addressed for the following items:
 1. Minor language issues
 2. Negative comments to the Sports Official(s), IM Sports Staff and/or other team
- b. Team Captain having minimal influence over team and/or spectators.
- c. Team has a player ejected for a technical rule will not receive greater than a 2.0 rating.
- d. Default: Team which does not have enough players to play, either start or continue, and results in a default will not receive higher than a 2.0 rating. This included Advanced Defaults.

1.0 – Unacceptable Sportsmanship and Conduct:

The team and spectators display behavior which is in contradiction of the mission and purpose of the IM Sports Program and UREC. Examples of a team and spectators with Unacceptable Sportsmanship and Conduct include, but are not limited to:

- a. Continual displays of vulgar language and/or gestures after the opportunity for improvement.
- b. Team Captain has no influence over team and spectators.
- c. Team members participate after the consumption of alcohol/drugs.
- d. Ineligible players on the game score sheet for the contest.
- e. Any damage to or destruction of any IM Sports or UREC equipment and/or facility.
- f. Any team which has a player ejected for unsporting behavior will not receive greater than a 1.0 rating.

0.0 – Prohibited Conduct:

The team and spectators conduct themselves in an unsafe and counterproductive demeanor which could put themselves, other participants and IM Sports or UREC Staff in dangerous situations. Examples of a team and spectators with Prohibited Conduct include, but are not limited to:

- a. Any game which had to be ended by the IM Sports Staff due to non-compliance of team or spectators to rules and/or policies, conduct of team and/or spectators, or potential safety concerns caused by team and/or spectators.
- b. Any threatening behavior (verbal or non-verbal) to any IM Sports Staff, participant, or spectator, which occurred before, during, or after an IM Sports contest.
- c. Any person deliberately striking, physically contacting, or intimidating an IM Sports staff member, participant, or spectator, which occurred before, during, or after an IM Sports contest.
- d. Forfeit: Any team which does not show up to a scheduled contest, signed in by game time will result in a rating of 0.

NOTE: Any Team receiving a 0 rating must have the Team Captain meet with the designated IM Sports Staff member prior to the next scheduled game for that team. If the Team Captain was not at the contest in which the 0 rating was received, a member of the team who was there must accompany the Team Captain to the meeting.

Awards

Team and Individual Awards

Individual awards will be presented to the Pro and Semi-Pro Champions in all scheduled IM Sports activities (based on availability). Awards will be available to pick up in the IM Sports Office following the championship games in Men's, Women's, and Co-Rec leagues. The awards will be available for up to thirty (30) days following the completion of the championship game.

For team activities, the number of awards that will be allowed will be two (2) times the number it takes to play in the game at one time. Teams with less than these amounts will receive an award for each member of the team (ex. Softball requires ten (10) players, thus the team may receive up to twenty (20) awards), based on availability.